**Final Exhibit Report**

Your Task: Create an interactive exhibit to demonstrate how the invisible world interacts with and affects the visible world

As part of your project, you must ***individually*** submit a report outlying what you have done.

The report must include the following:

* The driving question for the project
* The research that you found in order to answer your question
* An explanation of how the research turned into the exhibit
* What your interactive exhibit is
	+ Here you must include what the “take home message” is for your exhibit
* Instructions (should be in pictures with brief descriptions)

**Marking Criteria**

You will be marked on the following criteria

1. A clear question which relates to the topic
	1. Question is introduced including why you think this topic is important
2. Clear, researched description of the answer to your question
	1. Include any sub-questions
	2. Include the name of your mentor and the information you obtained from your mentor
3. A description of your interactive exhibit
	1. What will people do at your exhibit
	2. What is the take home message from your exhibit
	3. Explain how your exhibit fits the following criteria
* Avoid subjects that require the user to know a lot about the subject
* Show! Don’t tell
* Don’t make the exhibit too hard
* Simple Effective instructions
* Use good design - eye-catching, intuitive, good gameplay
* Take people from what they know to what they don’t know
* Exhibits are not textbooks - single takeaway concept, does not try to cover too much.
* Tell stories from a new angle (not the usual point-of-view, eg. Grossology).
* Choose a relevant subject
* Test your ideas
1. Instructions
	1. Brief wording but mostly pictures
2. All references used properly cited using RefMe or similar (at least 5)

The first draft of your report will be due:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

The final version of your report will be due:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_